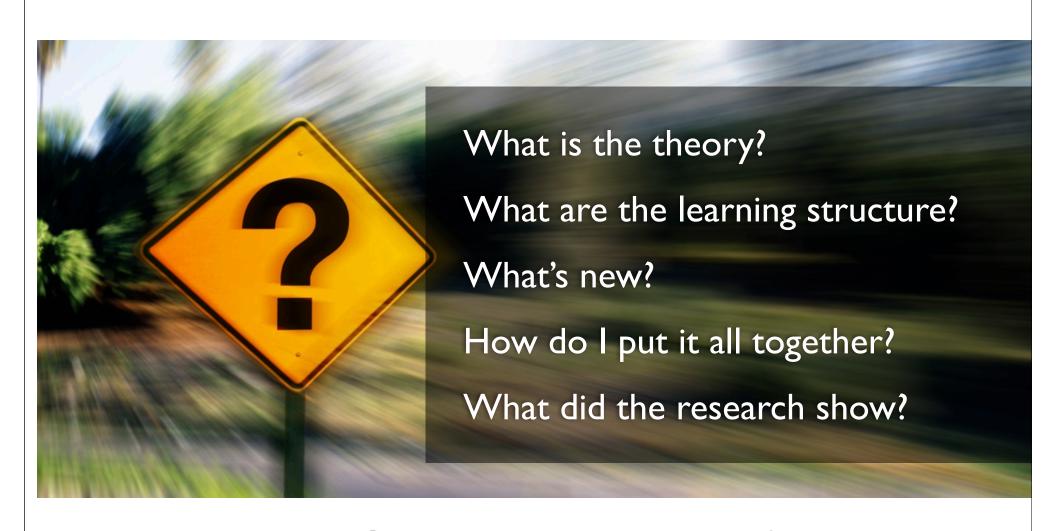
Partnership Learning

Building dialogue into presentations

Jim Knight Kansas Coaching Project



Our questions for today.



Our Goal

Unmistakable Impact

PROVEN TEACHING PRACTICES

X

EFFECTIVE PROFESSIONAL LEARNING

X

SUFFICIENT SUPPORT

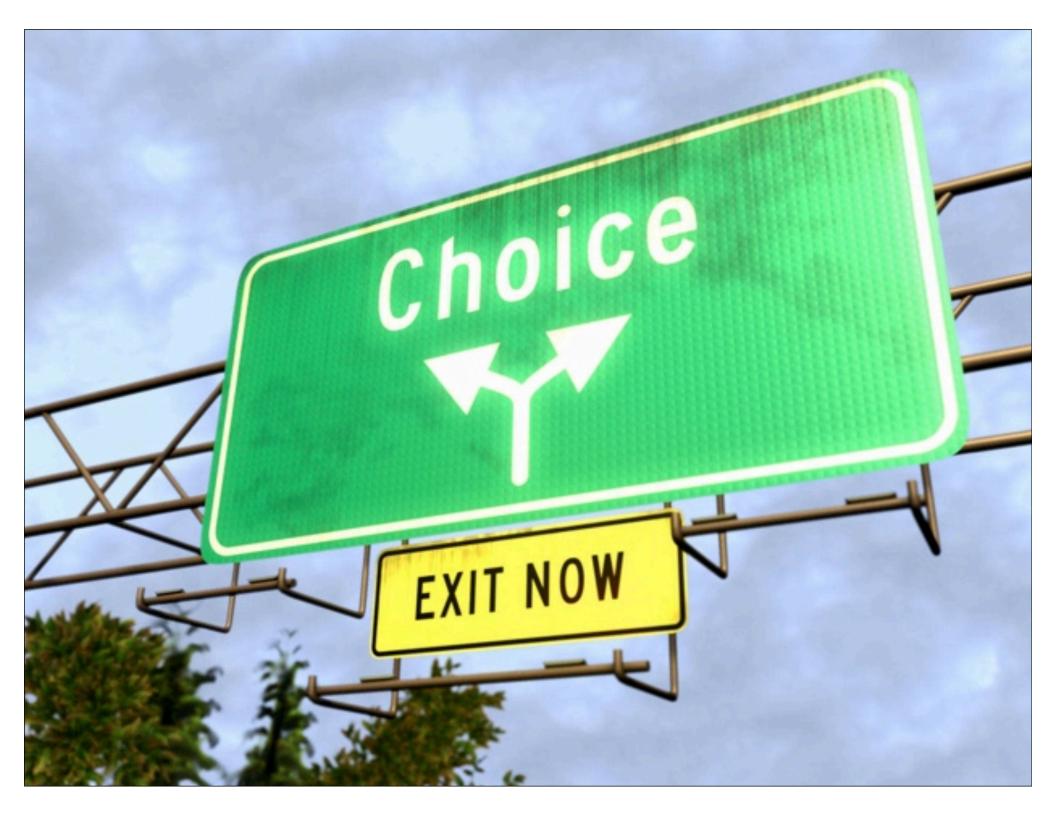
Professional Learning

Partnership Learning
Instructional Coaching
Intensive Learning Teams









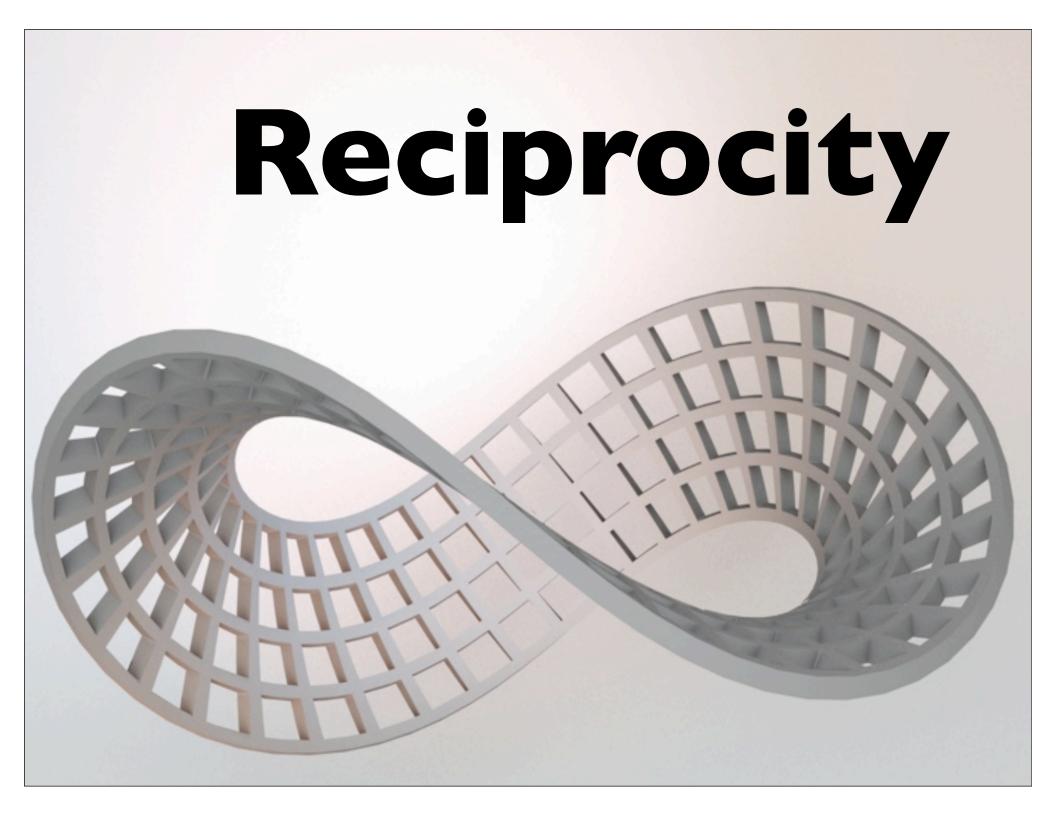








Praxis



Typers

Five minutes into your presentation, a table of participants pull out their computers and start typing on their computers. At first, you assume, or hope, they are taking notes, but when you glance over to the table, you realize that they are actually writing email or doing other tasks online. A few minutes later, you notice that one participant has her credit card out and appears to be making an online purchase. As the workshop progresses, the group gets more off task. What should you do, if anything, to get the group on task.

Britney

Your participants are sitting in groups, and you've given them a collaborative learning task. When you check in with their table, it is clear that they are discussing Britney Spear's future, and they are not interested in the task. They might do what you want to please you, but the activity isn't something they're actually interested in—Britney is much more interesting.

Mr. Nasty

A participant during your workshop attacks what you have to say. The participant seems rude, to you, and really dismisses what you have to say. When you ask for questions or comments, the participant is quick to comment, and always in a negative way.



Design

Table 1

<u>Counterbalanced Design</u>

Group	First Session	Second Session
Group A	Visual Imagery	Self Questioning
Training Model	Partnership Learning	Traditional Training
Group B	Visual Imagery	Self Questioning
Training Model	Traditional Training	Partnership Learning

Research Questions

Knowledge

Implementation

Engagement

Enjoyment

Measures

Knowledge Test
Implementation Question
Engagement Form
Workshop Evaluation

Workshop Evaluation: Comprehension

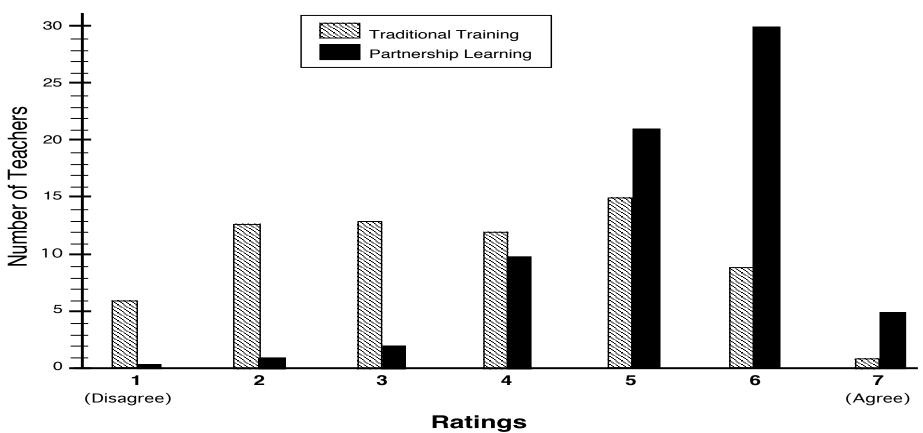


Figure 1: Teacher's combined median ratings for comprehension.

Workshop Evaluation: Engagement

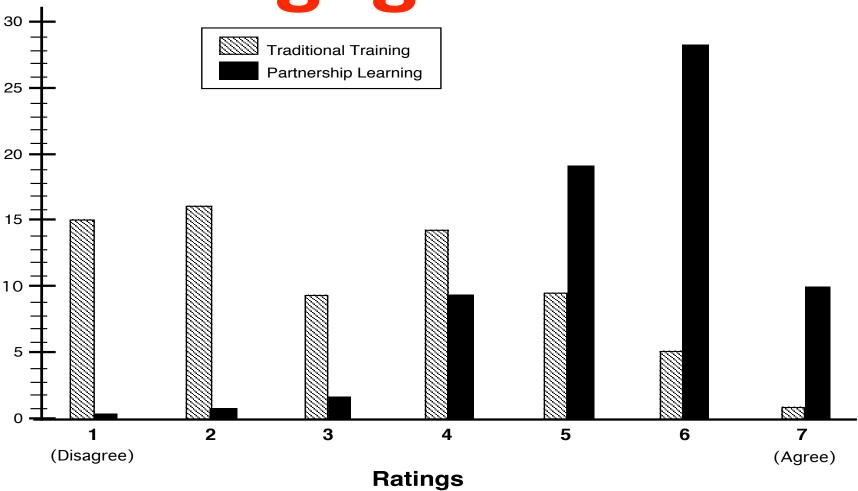


Figure 2: Teacher's combined median ratings for engagement

Workshop Evaluation: Enjoyment

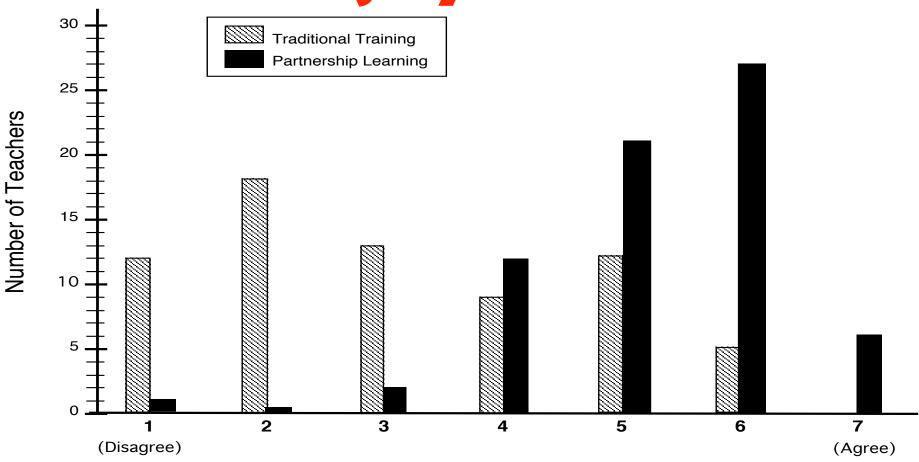
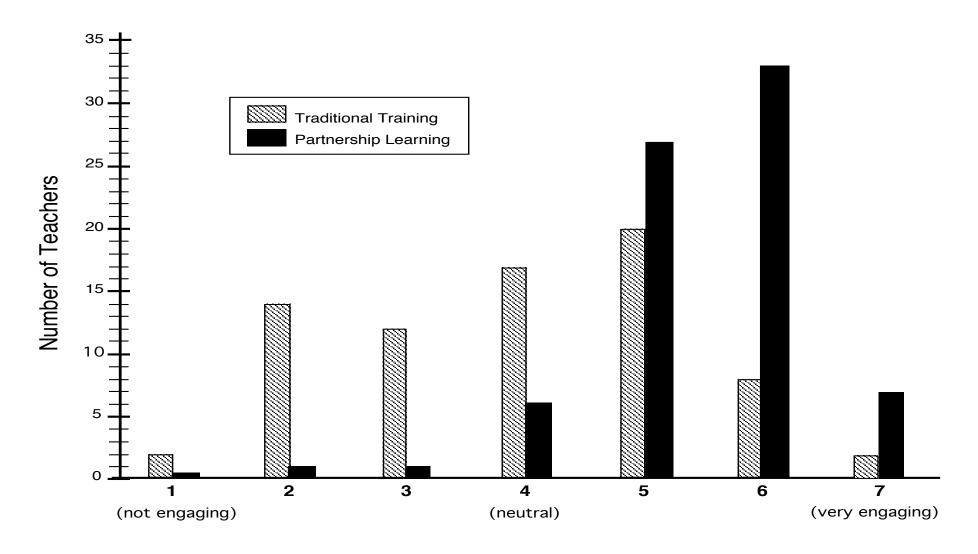


Figure 4: Teachers' combined median ratings for enjoyment

Engagement Form



 $\underline{\text{Figure 5}}: \textbf{Engagement Form/Median Scores}$

Implementation Question**

Partnership Learning: 59
Traditional Training: 14

**Now that you have learned about two strategies, which of the two do you believe you are most likely to teach?

Please watch these clips...

Delivery

- Non-translatable language
- TPOV
- Passion
- Use a remote
- Remember, PowerPoint isn't presenting
- Stay away from the podium
- Use sound bites
- Always be authentic



Learning Structures







Is the thinking device

New (it is not one the audience has seen other's use)

Humanizing (it will foster a positive learning climate during your session)

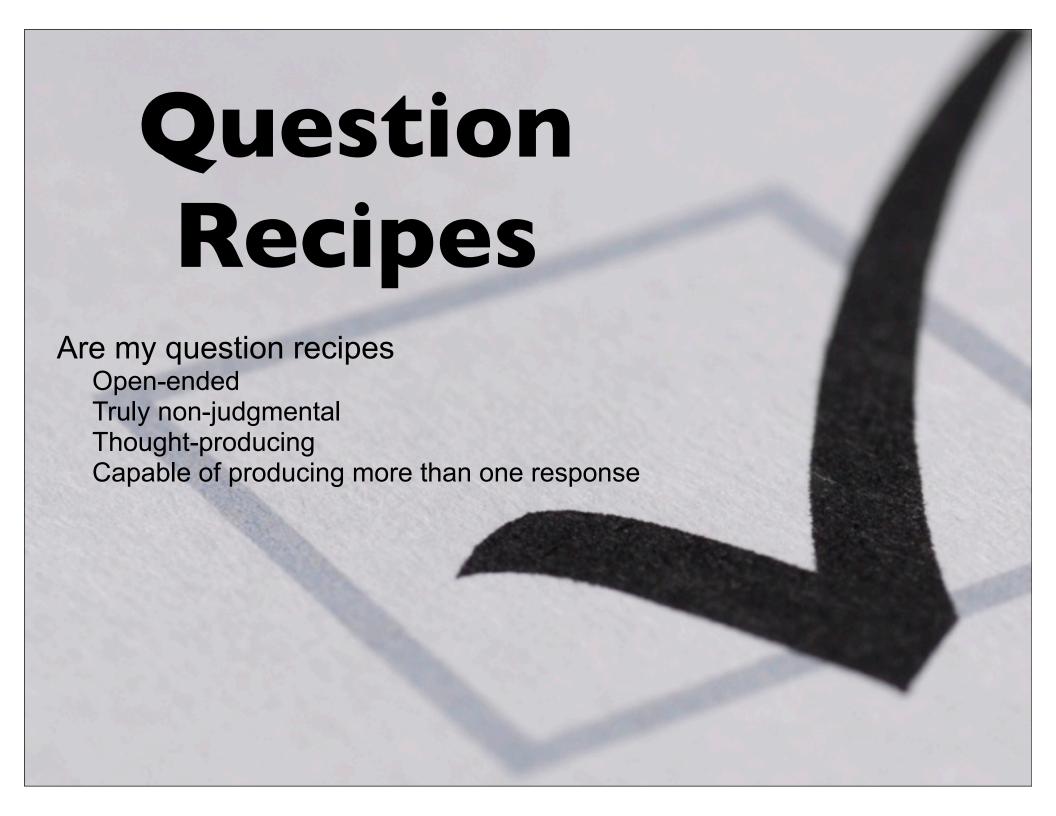
Complex

Provocative

Creating a learningfriendly environment

- Recognize that emotions are infectious
- Use learning structures that foster positive emotions (thinking devices, experiential learning)
- Ask participants to thank each other
- Build emotional connections with participants
- Consider doing interviews
- Create an alternate reality





Delivery

- Non-translatable language
- TPOV
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Creating a learningfriendly environment

- Recognize that emotions are infectious
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- Ask participants to thank each other
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- Create an alternate reality

Connecting with participants

- Use authentic listening
- Use break time to resolve potential disconnections
- Make authentic emotional bids
- Honor and encourage different perspectives
- Re-frame confusing or potentially hostile comments
- Always be authentic



Cooperative Learning



Keep energy high

- Recognize the importance of choice, praxis
- Read non-verbals
- Mix-up activities
- Try to arrange for the perfect setting
- Reduce anxiety
- Use humor
- Provide stimulants





Is my reflection learning structure

Easy to understand

Respectful of individuals' choices

Relevant to participants' real concerns

Do my participants

Know what to expect during the session

Have the materials they'll need to

complete the activity

Let them do the thinking

- If participants aren't engaged, consider changing the activity
- Let go of the notion of controlling the group
- Try self-managed accountability
- Use learning structures that are complex and provocative
- Share the "law of two feet"
- Make it safe for people to respond





Is my experiential learning structure

Easy to understand

Respectful of individuals' choices

Relevant to the topic we are discussing

Allotted sufficient time & resources

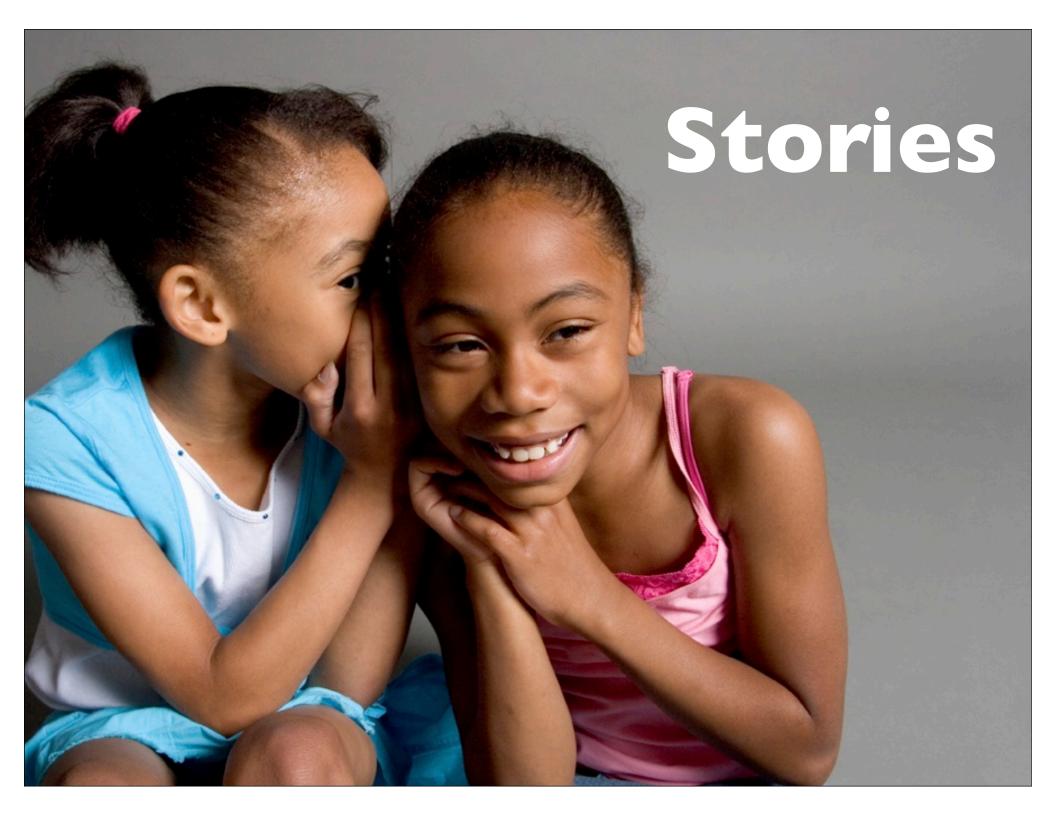
Flexible enough to allow for individual

responses

"Ungoofy"--a technical term

Dialogue architecture

- Be explicit about guidelines for activities
- Use timers,red flag, video clips, attention signal, checks for understanding, music
- Use hosts, spokespersons for activities
- Take the temperature
- Move people around
- Provide experiences that persuade
- Increase structure as necessary





How Should I Create a Story?

Create a personal timeline

Draw a horizontal line across a page to represent the chronology of your life

Label dates across the line

Identify points where interesting events occurred (note them below the line)

Identify points where interesting people entered your life (note them above the line)

How Should I Create a Story?

Pick out an event or person

Note down the main elements of a story attached to the event or person

Brainstorm ideas by jotting them down or develop a mind map

Sticky Ideas

(Heath & Heath, 2007)

Simplicity "proverbs are the ideal"

Unexpectedness "violate people's expectations"

Concreteness "bird in the hand worth two in the bush"

Credibility "test out ideas for themselves"

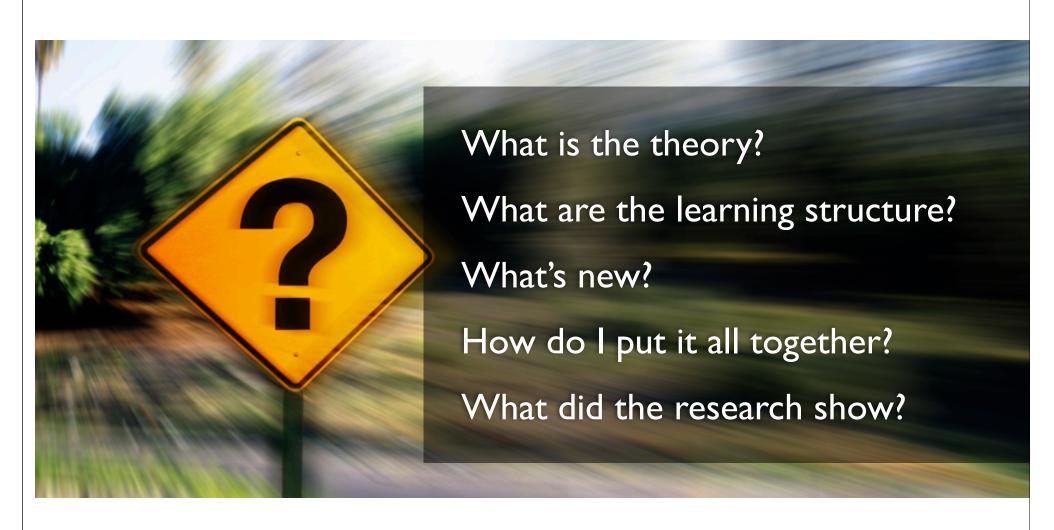
Emotion "we are wired to feel"

Surprise "a kind of mental flight simulator"



Other suggestions

- Consider Presentation Zen methodology
- Think about right brain and left brain concerns
- Use provisional communication so the audience has room to think



Our questions for today.