

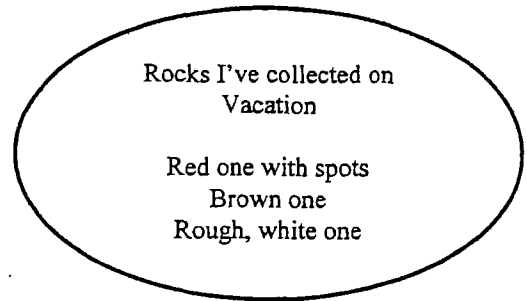
# CONNECTORS: line labels stating the relationship between two or more ideas

## DESCRIPTIVE STRUCTURES

### 1. Explanation

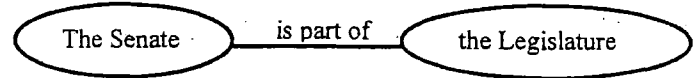
Clustering: Single group of information categorized by common relationships

\_\_\_\_\_ is similar to \_\_\_\_\_  
\_\_\_\_\_ works like \_\_\_\_\_



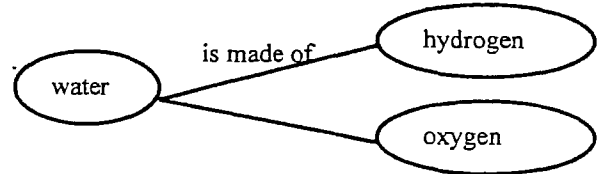
Parts: Arrangement of items that make up a whole

\_\_\_\_\_ is a part of \_\_\_\_\_  
\_\_\_\_\_ makes up \_\_\_\_\_



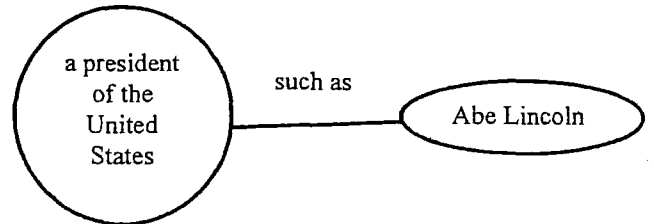
Characteristics: List of qualities that define an item

\_\_\_\_\_ defines \_\_\_\_\_  
\_\_\_\_\_ is made of \_\_\_\_\_  
\_\_\_\_\_ is \_\_\_\_\_



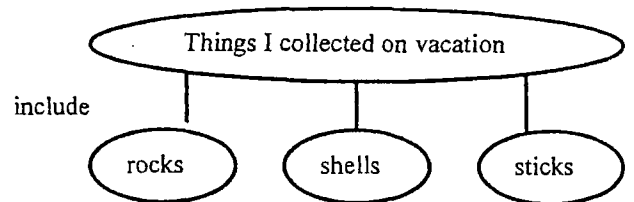
Examples: Representatives of a group or topic (May include nonexamples for contrast)

\_\_\_\_\_ is an example of \_\_\_\_\_  
\_\_\_\_\_ is not an example of \_\_\_\_\_  
\_\_\_\_\_ such as \_\_\_\_\_

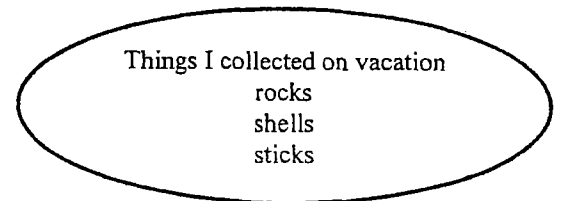


Hierarchy: 2 or more groups of information categorized by levels of specificity, importance, etc.

\_\_\_\_\_ is related to \_\_\_\_\_  
\_\_\_\_\_ is categorized with \_\_\_\_\_  
\_\_\_\_\_ includes \_\_\_\_\_



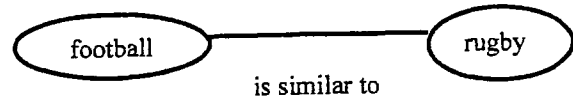
Collection: Single group of items that belong together, but that are not related in any of the above or more specific ways



## 2. Comparison

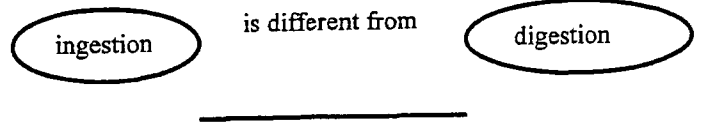
Comparison: Identification of similarities among topics

\_\_\_ is the same as \_\_\_  
 \_\_\_ is similar to \_\_\_  
 \_\_\_ parallels \_\_\_



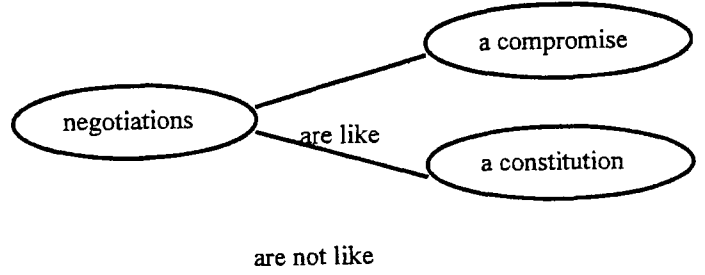
Contrasting: Identification of differences among topics

\_\_\_ is different from \_\_\_  
 \_\_\_ contrasts \_\_\_  
 \_\_\_ versus \_\_\_



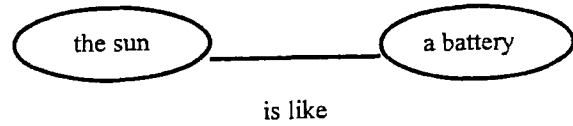
Comparing and contrasting: Identification of both similarities and differences among topics

\_\_\_ is like \_\_\_ and not like \_\_\_  
 \_\_\_ parallels \_\_\_ and  
 contrasts \_\_\_

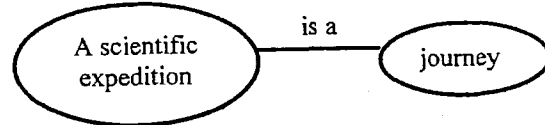
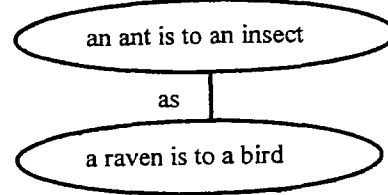


Analogy: Correspondence in some way(s) between items otherwise dissimilar

\_\_\_ is to \_\_\_ as \_\_\_ is to \_\_\_  
 \_\_\_ is like \_\_\_



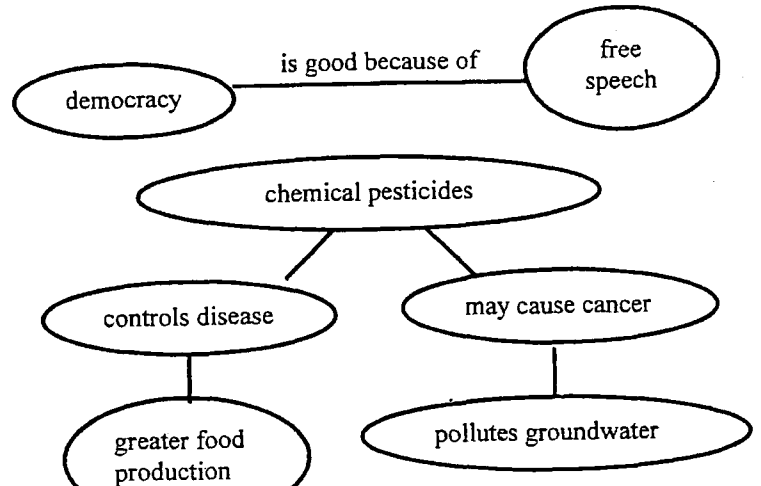
Metaphor: Corresponds in all conceptual ways between items otherwise factually dissimilar



## 3. Deliberation

Pros and cons: Lists of advantages and disadvantages of a topic

\_\_\_ is good because \_\_\_  
 \_\_\_ is bad because \_\_\_  
 \_\_\_'s advantages are \_\_\_  
 \_\_\_'s disadvantages are \_\_\_

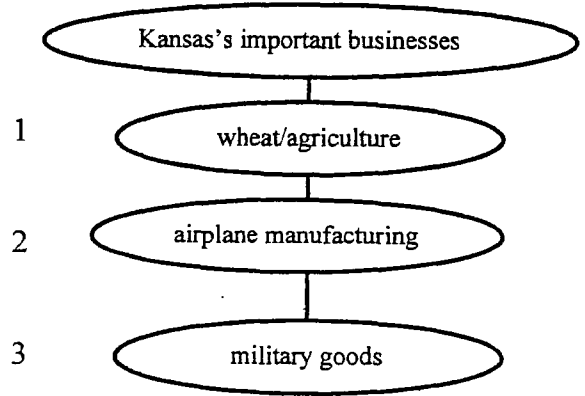
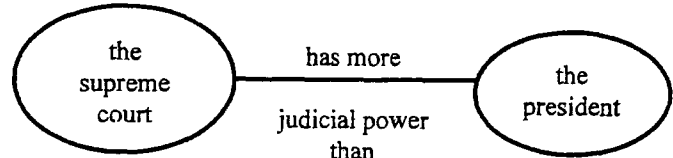


# SEQUENTIAL STRUCTURES

## 1. Order

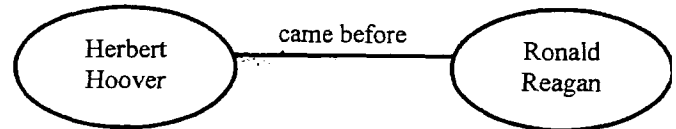
Rank: Information organized according to some comparative value (e.g. size, priority, importance)

- \_\_\_ is larger than \_\_\_
- \_\_\_ is more colorful than \_\_\_
- \_\_\_ is most important \_\_\_



Time: Unrelated events that do not influence each other's place in time

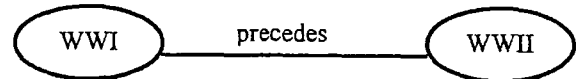
- \_\_\_ came before \_\_\_
- \_\_\_ came after \_\_\_



## 2. Process

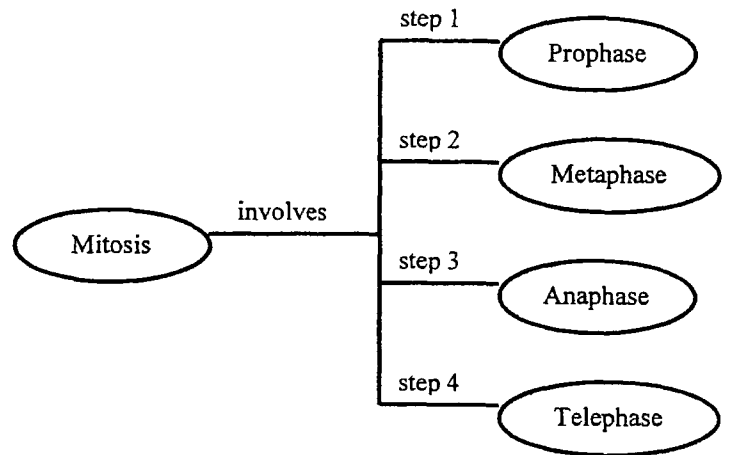
Timing: Related events organized according to time

- \_\_\_ comes before/after \_\_\_
- \_\_\_ follows \_\_\_
- \_\_\_ precedes \_\_\_



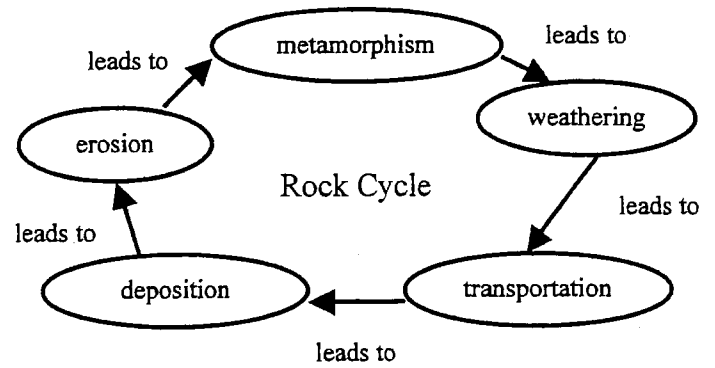
Steps: Steps of a process organized according to their occurrence

- \_\_\_ is the first step of \_\_\_
- \_\_\_ is the last step of \_\_\_



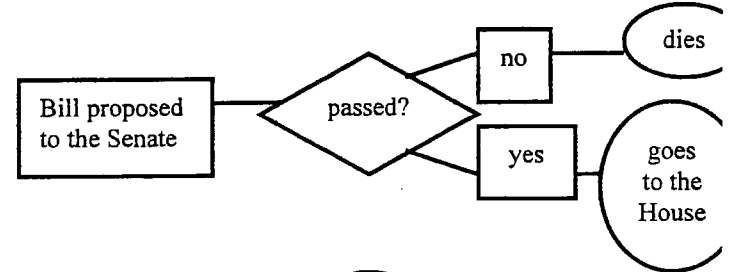
**Cycle:** Shows process or series that repeats itself

\_\_\_ returns to become \_\_\_  
 \_\_\_ is once again \_\_\_  
 \_\_\_ becomes \_\_\_ becomes \_\_\_  
 \_\_\_ causes \_\_\_ causes \_\_\_  
 \_\_\_ leads to \_\_\_ leads to \_\_\_  
 \_\_\_ then \_\_\_ then \_\_\_ then \_\_\_

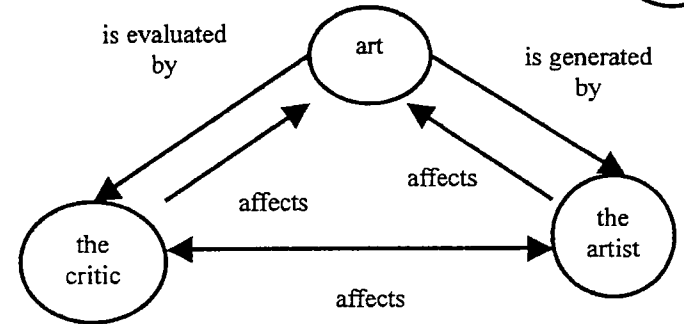


**Flowchart:** Shows the progression of steps, events, etc. in which the order is determined by decisions or outcomes at each step

\_\_\_ causes \_\_\_ which causes \_\_\_  
 \_\_\_ which causes \_\_\_  
 \_\_\_ lead to \_\_\_ which leads to \_\_\_  
 which leads to \_\_\_



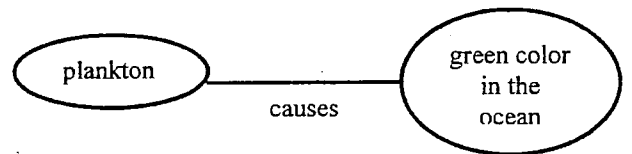
**Feedback loop:** Shows a process or series that may return to the beginning (or some previous step) depending on any one intermediate outcome in the chain of events



### 3. Causality

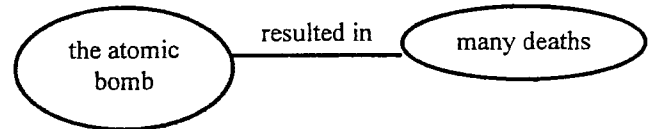
**Cause and effect:** Shows an outcome and what led to that outcome

\_\_\_ causes \_\_\_  
 \_\_\_ effects \_\_\_  
 \_\_\_ results in \_\_\_



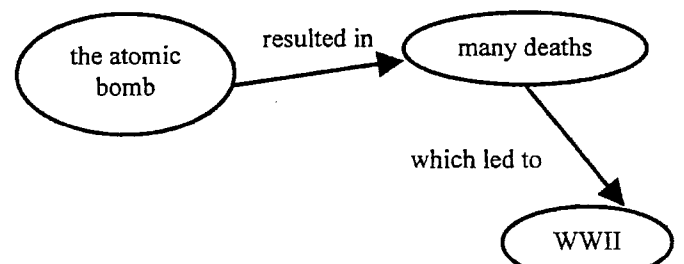
**Occurrence and consequence:** Shows an event and the result of that event

\_\_\_ caused \_\_\_  
 \_\_\_ resulted in \_\_\_

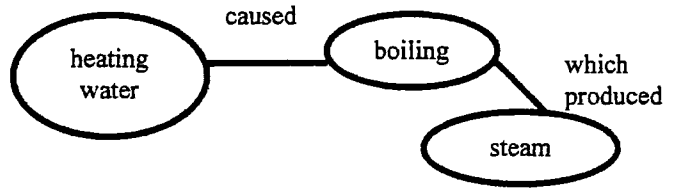


**Cause-effect-consequence:** A chain of causality showing a final outcome (consequence), an intermediate force (effect), and the initial reason for the chain (cause).

\_\_\_ causes \_\_\_ because of \_\_\_  
 \_\_\_ is caused by \_\_\_ which is necessary because of \_\_\_

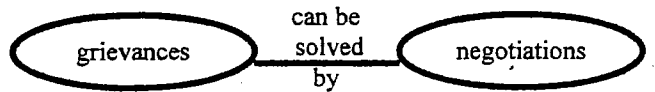


Causal timeline: A timeline indicating events in the order they influence one another  
 \_\_\_ first caused \_\_\_, which then caused \_\_\_  
 \_\_\_ lastly produces \_\_\_



#### 4. Problem and Solution

Problem and Solution: Identification of a challenging situation and its resolution (actual or potential)  
 \_\_\_ could be/is solved by \_\_\_  
 \_\_\_ resolves \_\_\_



Problem, solution and results: Potential or actual challenge(s), resolution(s), and implications of the resolution(s).  
 \_\_\_ solves \_\_\_ which causes \_\_\_  
 \_\_\_ is solved in \_\_\_ which results in \_\_\_

